

Press release

Construction Simulator 3

Construction machines by the trusted brand CASE added for the first time

Moenchengladbach/Germany, February 14, 2019 – astragon Entertainment and the developer team of weltenbauer. SE are happy to announce a partnership with the world-renowned construction equipment manufacturer CASE today. Mobile gamers can now be looking forward to officially licensed vehicles of the US-based earth movement specialist in the upcoming **Construction Simulator® 3** for iPhone® and iPad® as well as smartphones and tablets using the Android™ operating system.

Find the official trailer presenting the new CASE vehicles included in **Construction Simulator® 3** here: <https://youtu.be/gpVeAFrtz4Y>

In **Construction Simulator® 3** players will discover numerous exciting and challenging construction works as well as machines of different fields within the construction industry. Starting with some smaller earth-moving jobs, right up to erecting houses and office buildings, bridge building as well as road construction and many other missions, the latest game of the popular series will offer once more a wide range of construction jobs. Next to its new features and a completely new, European-style game world, one of the highlights of **Construction Simulator® 3** will be its gigantic vehicle fleet including officially licensed vehicles of world-famous brands and manufacturers. Thanks to the new license partnership with CASE, simulation fans will be able to take the wheel of lovingly recreated machines by this trusted US brand, which is also very popular in the European construction industry.

Construction Simulator® 3 will include four new earth-moving machines by CASE: the flexible CASE 1021G wheel loader, the powerful CASE 2050M bulldozer, the agile CASE 321F compact wheel loader and the CASE 856C motor grader, which is ideal for preparing surfaces in road construction.

Next to the new construction machines by CASE, **Construction Simulator® 3** will also offer numerous vehicles by famous brands such as Caterpillar, Liebherr, MAN, Palfinger, Bell,

STILL, ATLAS and MEILLER Kipper, which fans have encountered in the predecessors of the popular game series. Also included will be completely new machines by other recent license partners such as WIRTGEN, VÖGELE, HAMM, BOMAG and Bobcat.

Construction Simulator® 3 for iPhone® and iPad® as well as smartphones and tablets using the Android™ operating system will be released during the first half of 2019.

For more information, please visit:

Homepage: <http://www.construction-simulator.com/>

Facebook: <https://www.facebook.com/ConstructionSimulator/>

Twitter: https://twitter.com/bau_simulator

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astragon Entertainment GmbH

astragon Entertainment (founded in 2000) ranks among the leading independent games publishers in Germany. Our versatile product portfolio focuses on high-quality technical simulation games such as Construction Simulator, Farming Simulator or Bus Simulator, but also covers complex economic simulations and strategy games. The distribution of the Big Fish franchise (Mystery Case Files, Dark Parables, Grim Tales) completes our exciting product range. Games by astragon are available worldwide on many different platforms such as consoles, smartphones, tablets and PC. Please visit us for more information at <http://www.astragon.de/en/>.

weltenbauer. Software Entwicklung GmbH

weltenbauer. Software Entwicklung GmbH is a developer of computer games, interactive applications and visualizations. Since 2006 weltenbauer. has implemented a great variety of projects in the games, serious games and interactive segments. This has enabled the team to gain extensive experience in multi-platform development for mobile devices, consoles, desktop systems and browsers. The weltenbauer. team consists of 24 permanent employees and free-lance experts from the fields of 3D computer graphics, conceptualization, real time and web development. Find more information on www.weltenbauer-se.com and www.facebook.de/weltenbauer.