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Press release

[Police Simulator: Patrol Officers](#)

Get your badges ready for early access on June 17, 2021

Duesseldorf/Germany, June 1, 2021 – With the last preparation in full swing, **Police Simulator: Patrol Officers**, the new simulation project of the Munich-based developer studio Aesir Interactive and the successful German publisher astragon Entertainment is almost ready to be released as an early access game on Steam™ on June 17, 2021. From this point on, police and simulation game fans are called upon to contribute their ideas and wishes to the ongoing development and to join forces with the Police Simulator team in the continuation of this ambitious project in the coming weeks and months. The game is supported by a game-grant of the German funding body **FilmFernsehFonds Bayern**.

Find out more about what will await you in **Police Simulator: Patrol Officers** coming June 17, 2021 in our [release announcement trailer](#)!

- **Platform:** PC
- **Engine:** Unreal® Engine 4
- **Release:** Early access starts on June 17, 2021 on [Steam™](#)
- **Several update phases** follow the initial release
- **Game modes:** Single player from launch; cooperative multiplayer to be added later
- **Price:** 19.99 Euro/USD 24.99/17.99 GBP (RSP) – all future content until the official end of the early access phase are included at no additional cost

At the start of early access, players can choose from a total of 8 different characters and slip into the role of a male or female US police officer. In this role, they go on patrol in the first city district of the fictional US metropolis of Brighton. They start in the neighborhood of North Point, where they collect shift points and duty stars by completing their first shifts and patrols, which in the course of the game will give them access to four more neighborhoods as well as new tasks and equipment. Initially they will patrol the streets on foot to look out for parking offenders, speeders and suspicious persons. With a good work performance officers can soon get behind the wheel of the first patrol car included in the game as well.

Brighton itself offers players a varied urban landscape that exudes liveliness and authentic city flair thanks to a complex city simulation. Here, the players can expect numerous tasks and emergencies in which they have to decide for themselves which action is appropriate depending on each situation. All measures taken should always be proportionate and compliant with the rules of law, as police misconduct or even police violence in **Police Simulator: Patrol Officers** results in the loss of shift points or even in the immediate end of the game.

When working out the individual tasks, developers Aesir Interactive and publisher astragon Entertainment attached great importance to the level of detail in order to let players experience the everyday work of the virtual police officers as realistically as possible.

Four short clips on dealing with [parking violations](#), [speeding violations](#), [accidents](#) and [interrogations](#) are intended to shed light on this depth of detail.

But that's not all! In the coming months, **Police Simulator: Patrol Officers** will be expanded through regular updates and will receive even more game depth through the addition of new districts, tasks, equipment, and vehicles as well as a cooperative multiplayer. As it should be for a game in early access, the intensive involvement of the player community will be an essential part of the ongoing development. Interested players can not only exchange ideas with developers and other gamers on [Discord](#), the [Steam™ page](#) and of course the game's official channels on [Twitter](#), [Facebook](#) and [Instagram](#) (as well as an official roadmap coming soon) to find out more information about the planned next steps, and to express their wishes and ideas as well as to vote on their favorite features.

Police Simulator: Patrol Officers for PC will be available in early access via Steam™ and the official **astragon homepage** starting June 17, 2021 for 19.99 Euro/USD 24.99/17.99 GBP (RSP).

More information at:

Steam™:

https://store.steampowered.com/app/997010/Police_Simulator_Patrol_Officers/

Homepage

<https://www.patrol-officers.com>

Twitter

<https://twitter.com/PolSimulator>

Instagram

<https://instagram.com/PoliceSimulator>

Facebook

<https://facebook.com/PoliceSimulator>

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About astragon Entertainment GmbH

astragon Entertainment (founded on July 25, 2000 in Hagen/Germany, since 2019 based in Duesseldorf/Germany) is one of the leading independent German games publishers. The focus of the diverse product portfolio of our company, lies on high-quality technical simulation games such as Construction Simulator, or Bus Simulator, but also many other exciting games such as Police Simulator: Patrol Officers or Drone Swarm. The distribution of high-quality licensed and distribution products such as Farming Simulator, Transport Fever 2 and SnowRunner complete our attractive product range. astragon games are available world-wide on many different platforms such as consoles, smartphones, tablets, and PC. Find more information at: <http://www.astragon.de/en/>.

About Aesir Interactive

Aesir Interactive is a German development studio based in Munich, Bavaria. Over 35 passionate designers, artists and programmers lay the foundation for engaging games and innovative interactive applications. As a leading Unreal Engine developer, Aesir established a formidable tech-stack and workflow for smooth continuous development and integration, creating lively and beautiful worlds for passionate gamers across the globe on all major consoles and PC.

The diverse members of Aesir come from all over the world, yet they share a common path – Crafting memorable experiences through elegance, discipline, and excellence. For more information, visit aesir-interactive.com.

About FilmFernsehFonds Bayern

FFF Bayern provides funding for story and project development, the production of feature and television films, international co-productions for feature films or high-end series, (web)-serial and virtual reality formats, distribution and sales, cinemas as well as games. Besides its funding activities, FFF Bayern is also involved in extensive consulting and information services for the film, television, and games industry. Shareholders of FFF Bayern are the Free State of Bavaria, the Bavarian regulatory authority for new media (BLM), Bayerischer Rundfunk (BR), Zweites Deutsches Fernsehen (ZDF), Seven.One Entertainment Group, RTL Television and Sky Deutschland Fernsehen. For more information, visit www.fff-bayern.de